OLIVIA MARSH

CONTACT

- 219-333-9340
- oliviamarsh66@gmail.com
- Cedar Lake, IN
- https://www.oliviamarsh.org
- www.linkedin.com/in/marsholivia

EDUCATION

2021 - 2025
INDIANA UNIVERSITY BLOOMINGTON

- Bachelor of Science in Informatics
- Focus: Human-Centered Computing
- Cumulative GPA: 3.61 / 4.00
- Major GPA: 3.71 / 4.00

TECHNICAL SKILLS

- Web Design: HTML, CSS, Figma, Bootstrap
- Programming: PHP, Python, SQL, MariaDB, JavaScript (Beginner)
- Design: InDesign, Illustrator, Adobe Dimension
- Workflow: Agile Development, Microsoft Suite, GitHub

PROJECTS

Monroe County Fairgrounds Client Project

FEBRUARY - APRIL 2025

- Collaborated with a real client to research and redesign a mobile-friendly 4-H homepage
- Conducted usability testing and integrated stakeholder feedback
- Created interactive prototypes and built the final site in Wix
- Improved storytelling, content sharing, and community engagement

EXPERIENCE

Team Member
Hartzell's Ice Cream, Bloomington, IN

SEPT 2022 - AUG 2023

- Took and prepared orders from memory with consistent accuracy
- Maintained inventory and ensured product availability
- Prepared and served food in a high-volume, customer-facing environment

Car Hop
Sonic, Crown Point, IN

MAY 2022 - AUG 2022

- Operated POS system and handled customer orders
- Prepared and checked food orders for accuracy
- Managed cash and card transactions while delivering customer service

To-Go Specialist
La Quesadilla, Crown Point, IN

FEB 2021 - AUG 2021

- Greeted and seated guests; provided attentive dine-in and take-out service
- Coordinated with kitchen staff to ensure timely order preparation
- Handled register operations and customer payments

Hostess / Line Cook / Runner
The Mason Jar, Lowell, IN

JUNE 2017 - JAN 2021

- Trained new hires and supported kitchen, host stand, and front-of-house
- Managed reservations and delivered food to tables with attention to detail
- Operated dishwashing station and assisted in maintaining kitchen flow

CERTIFICATIONS

Electronic Arts Product Management Job Simulation on Forage

DECEMBER 2024

- Completed job simulation focused on KPI selection for a strategy RPG mobile game
- Applied industry-specific KPIs to assess business problems
- Outlined tasks for a data-driven game performance presentation

Google UX Design Professional Certificate — In Progress

EXPECTED COMPLETION DATE: SEPT 2025

- Coursera (Google) | 2 of 7 courses completed:
  - **Foundations of User Experience (UX)**
    - Understand foundational concepts in UX design, such as user-centered design, the design process, accessibility, and equity-focused design.
  - **Start the UX Design Process: Empathize, Define, and Ideate**
    - Practiced empathizing with users, defining problem statements, and generating solution ideas.